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Cross-platform

Software that is implemented on multiple computing platforms

*Snippet from [Wikipedia](#): **[Cross-platform software](#)***

> In computing, **cross-platform software** (also called **multi-platform software**, **platform-agnostic software**, or **platform-independent software**) is computer software that is designed to work in several computing platforms. Some cross-platform software requires a separate build for each platform, but some can be directly run on any platform without special preparation, being written in an interpreted language or compiled to portable bytecode for which the interpreters or run-time packages are common or standard components of all supported platforms.
>
> For example, a cross-platform application may run on Linux, macOS and Microsoft Windows. Cross-platform software may run on many platforms, or as few as two. Some frameworks for cross-platform development are Codename One, ArkUI-X, Kivy, Qt, GTK, Flutter, NativeScript, Xamarin, Apache Cordova, Ionic, and React Native.

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