

Metaverse

The next iteration of the internet, supporting decentralised, persistent online 3-D virtual environments that will be accessible through virtual reality headsets, augmented reality glasses, smartphones, PCs, and game consoles.

- Microsoft Metaverse
 - [Mesh for Microsoft Teams](#)
- Facebook Metaverse
- Second Life

Snippet from [Wikipedia: Metaverse](#)

A **metaverse** is a network of 3D virtual worlds focused on social connection. In futurism and science fiction, the term is often described as a hypothetical iteration of the Internet as a single, universal virtual world that is facilitated by the use of virtual and augmented reality headsets.

The term "metaverse" has its origins in the 1992 science fiction novel *Snow Crash* as a portmanteau of "meta" and "universe." Various metaverses have been developed for popular use such as virtual world platforms like *Second Life*. Some metaverse iterations involve integration between virtual and physical spaces and virtual economies, often including a significant interest in advancing virtual reality technology.

The term has seen considerable use as a buzzword for public relations purposes to exaggerate development progress for various related technologies and projects. Information privacy and user addiction are concerns within metaverses, stemming from challenges facing the social media and video game industries as a whole.

[Creative Commons Attribution-Share Alike 3.0](#)

Microsoft Metaverse vs Facebook Metaverse



Video

Source: [YouTube](#)

Related:

- Virtual Reality
- Augmented Reality

External links:

- <https://www.theverge.com/22701104/metaverse-explained-fortnite-roblox-facebook-horizon>
- [What Is The Metaverse—And Why Does Mark Zuckerberg Care So Much About It?](#)

[kb](#), [Architecture](#), [change](#), [projects](#)

From:

<https://almbok.com/> - **ALMBoK.com**

Permanent link:

<https://almbok.com/kb/metaverse>

Last update: **2021/11/06 11:25**

